

Amendments to the Drawings

In Figure 1:

- Add 100 with arrow pointing to overall figure.
- Add 110 with connector to box labeled "convolution encoder (K=7)".
- Add 120 with connector to box labeled "bit interleaver matrix".
- Add 130 with connector to box labeled "mapper".

In Figure 2:

- Add 200 with arrow pointing to overall figure.
- Add 210 with connector to box labeled "score calculation unit".
- Add 220 with connector to box labeled "bit deinterleaver matrix".
- Add 230 with connector to box labeled "Viterbi algorithm unit".

In Figure 3, add 300 with arrow pointing to overall figure.

In Figure 6:

- Add 610 with connector to box labeled "convolution encoder".

In Figure 7:

- Add 700 with arrow pointing to overall figure.
- Add 710 with bracket pointing out the row of the matrix.
- Add 720 with connector to "READ".